

#### **Education and Public Outreach Group, Planck Mission, NASA:**

**Purdue University:** Laura Cayon (taking over for J. van der Veen)

<u>Purdue-Calumet, VisLab</u> Lead Application Developers: Jerry Dekker, Lead Programmer John "Jack" Moreland, Visualization Specialist **University of California, Santa Barbara:** 

Department of Physics Jatila van der Veen (formerly at Purdue-Cal.) Philip Lubin

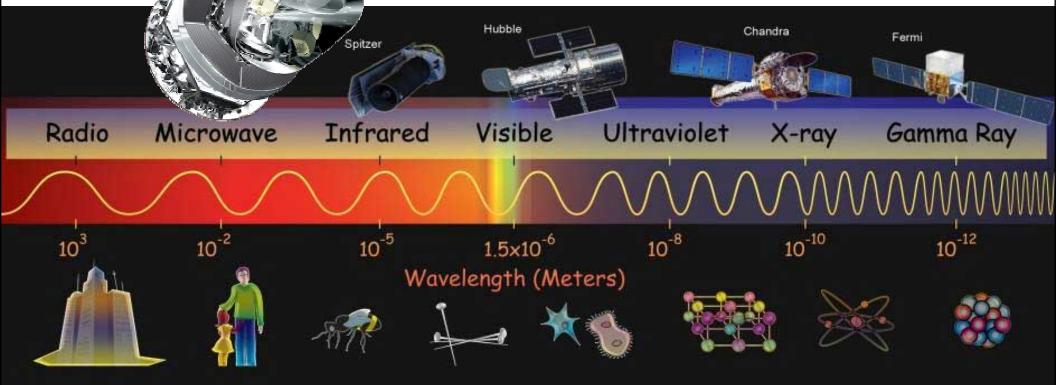
<u>UCSB AlloSphere</u> JoAnn Kuchera-Morin, AlloSphere Director Lead Application Developers: Basak Alper, Wesley Smith Ph.D. candidates in Media Arts Technology

Lead P.I., Planck Visualization Project: Jatila van der Veen Planck Project Scientist and Lead Principal Investigator at NASA/JPL: Charles R. Lawrence

> Planck Launch: May 14, 2009 photo: Charles R. Lawrence



## Planck, joint mission with the European Space Agency



# NASA Telescopes Across the Electromagnetic Spectrum

# **Classroom Connections**

## The Big Idea

We know that we live in an expanding universe, in which ordinary matter comprises only 4% or less of the total matter-energy density of the universe, and in which 96% of the matter-energy density is in some DARK form that we still don't understand. How could stars, galaxies, and life have evolved if the universe were even a tiny bit different? What process caused the universe as we know it to come into being, and how will it end? The Cosmic Microwave Background, the oldest radiation we can observe, holds the clues.

Education and Public Outreach

## Connection to Standards

Experimental Cosmology connects to all sciences and mathematics: Physics – Astronomy – Earth Science – Chemistry – Computer Science – as well as Sociology – History – and Philosophy.

In addition, Experimental Cosmology is an INTERNATIONAL endeavor, thus you can tie the Planck Mission to your multicultural standards!

Planck's purpose is to map the Cosmic Microwave Background (CMB) with a sensitivity of a few millionths of a degree Kelvin, and an angular resolution as fine as 5 arc minutes on the sky. Planck will also map the polarization of the CMB with high precision, and

Education and Public Outreach

produce an accurate map of foreground sources.

> Planck first light survey, released September, 2009. Credit: ESA, LFI and HFI Consortia

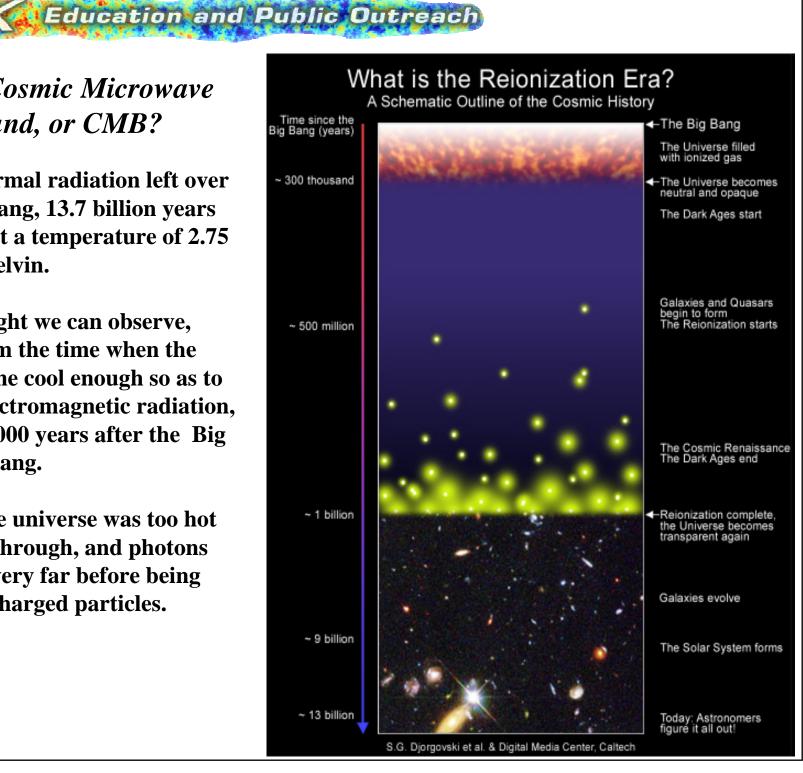
For more information, see http://planck.caltech.edu/

What is the Cosmic Microwave Background, or CMB?

The CMB is the thermal radiation left over from the hot Big Bang, 13.7 billion years ago, now observed at a temperature of 2.75 Kelvin.

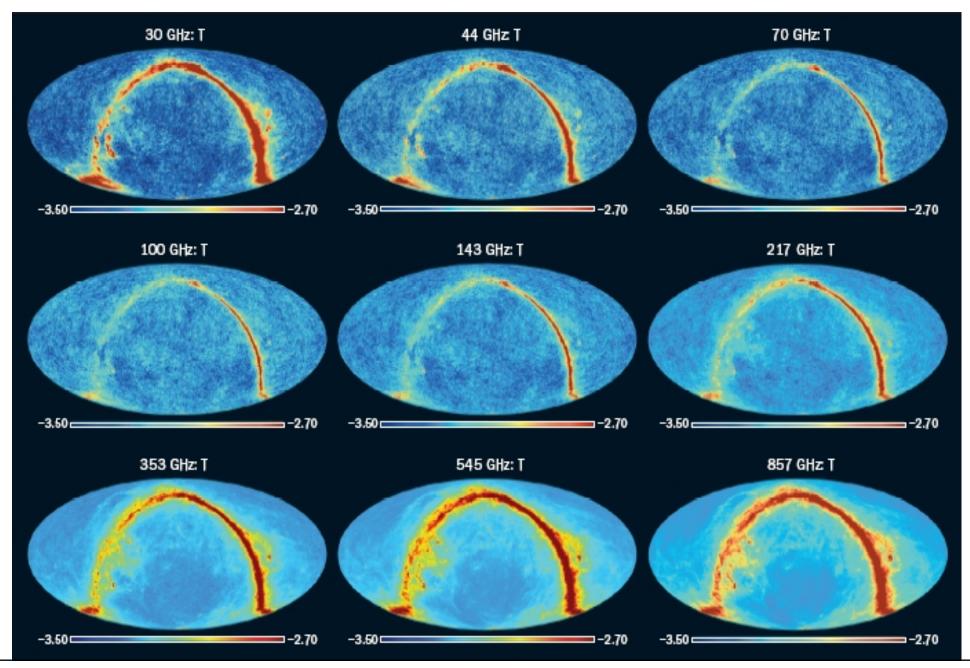
It is the oldest light we can observe, coming to us from the time when the universe first became cool enough so as to be transparent to electromagnetic radiation, approximately 380,000 years after the Big Bang.

Before this time the universe was too hot and bright to see through, and photons could not travel very far before being scattered by charged particles.

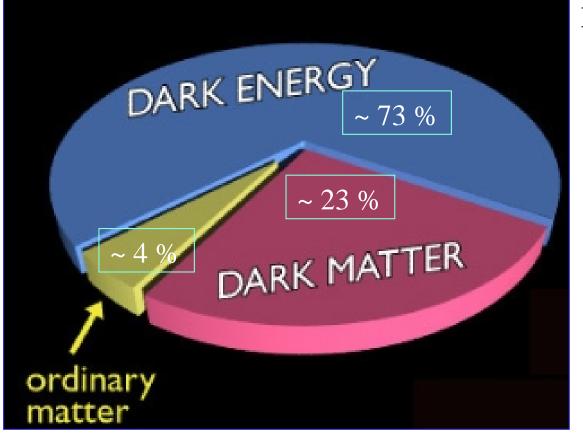


Education and Public Outreach Planck's frequency coverage compared with CMB and HFI LFI foreground emissions 000 total Galaxy fluctuations Temperature (MK) 100 **ACMB** Brightness EG. 10' dust synchrotron free-free 10 44 143 30 100 70 217 353 545 857 Frequency (GHz)

### Predicted sky seen by Planck in each channel, in Earth-centered coordinates.





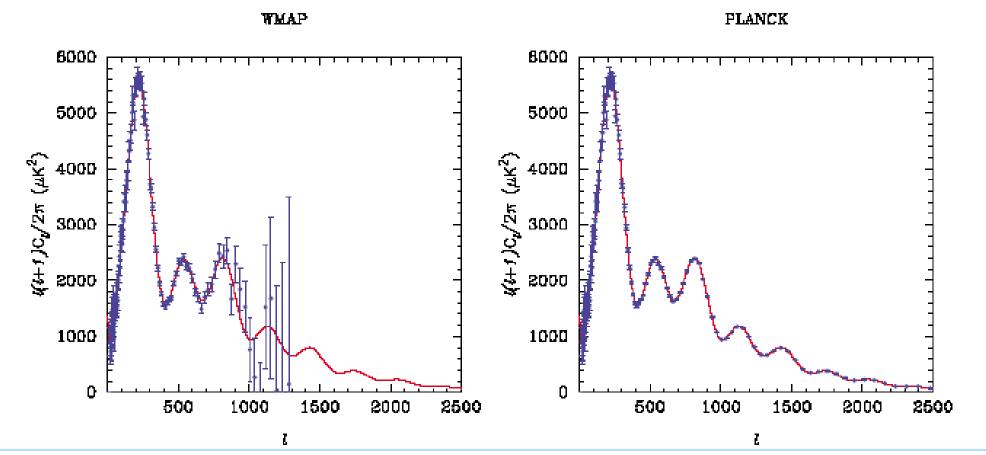


From the geometry of the universe, we understand that the average energy density is close to the so-called critical density, about 10<sup>-29</sup> gr/ cubic centimeter.

> Current expansion rate: 71 km/sec/Mpc

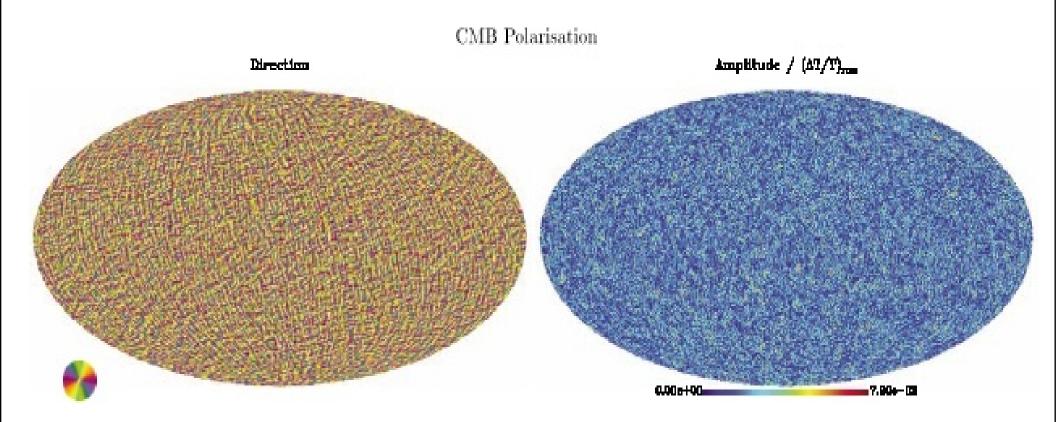
## What more do we expect to learn from Planck?





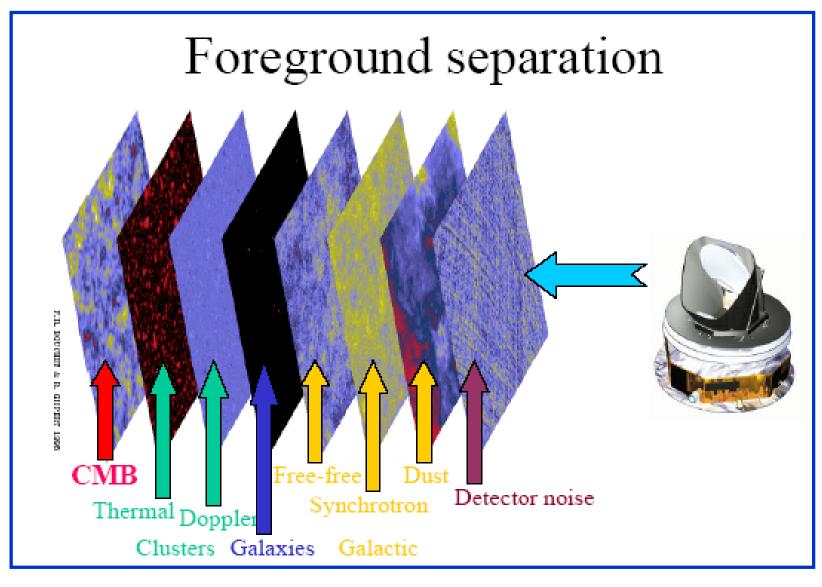
**1.** More precise determination of the ratios of the heights of the fundamental, second, and third harmonics will permit more precise determination of the relative abundances of dark matter and dark energy relative to baryons (normal matter).

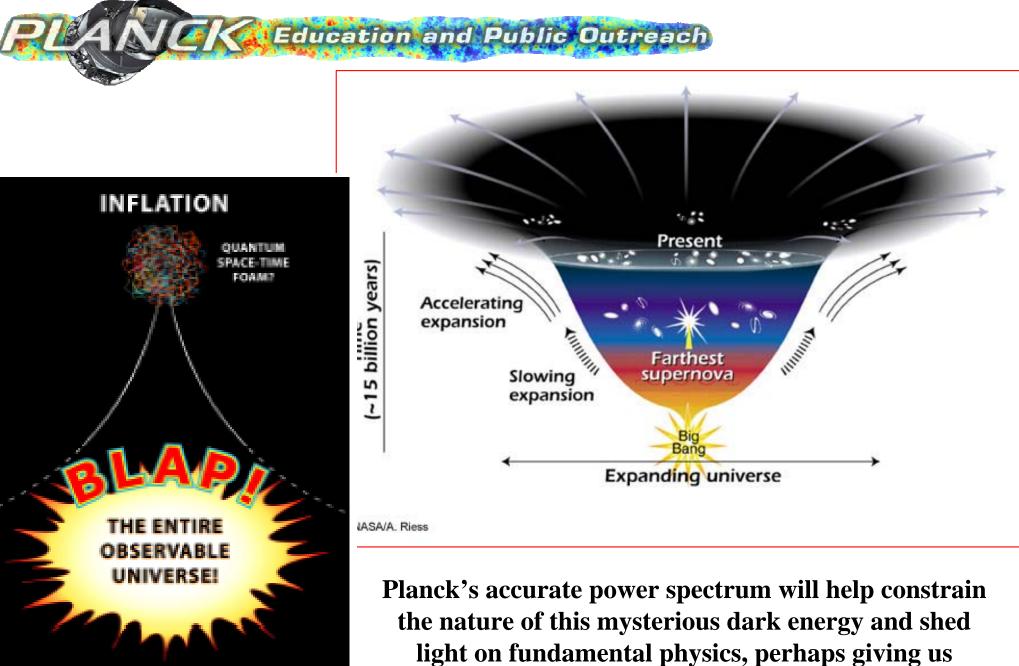
2. Finer angular resolution of Planck will sample essentially all the higher angular wave numbers accurately. These higher order peaks are effected by the distribution of dark energy between the CMB and us, and also by the effect on the CMB photons of ionized gas in galaxy clusters on their way from the CMB to our telescopes. **3.** Planck will also measure the polarization of the CMB, which indicates how the light was scattered in the early Universe. The polarization will give us information about when the first stars formed and re-ionized the universe, and also about the velocities of the acoustic waves on the surface of last scattering.





The nine frequency bands will allow for accurate removal of foreground sources from the CMB maps, and the preparation of point source and cold cores catalogs, among other data products.





information which can support or refute new theories.

Education and Public Outreach

### Planck Education Projects:

Utilizing state-of-the-art visualization, gaming, and distributed computing technology, we are developing applications for the Planck Mission using Virtual Reality to reach the widest possible international audience.

#### See demo on computer:

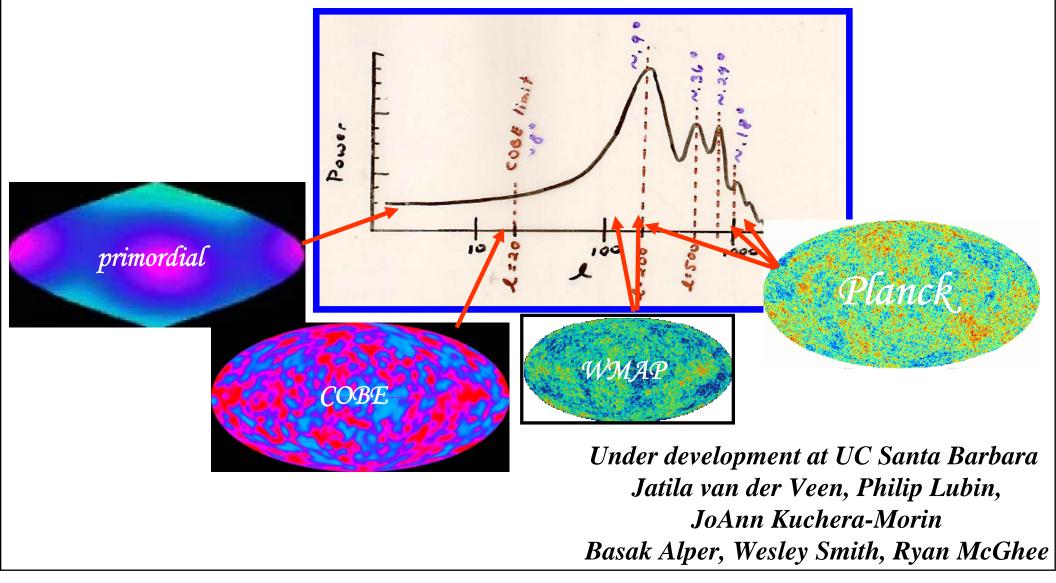
# The Planck Mission in Virtual Reality

Under development at Purdue University Jerry Dekker, Jack Moreland, Jatila van der Veen, Laura Cayon

# The Music of the Cosmos

Education and Public Outreach

Using sound to explain how we extract information about the early universe from the power spectrum of the CMB.

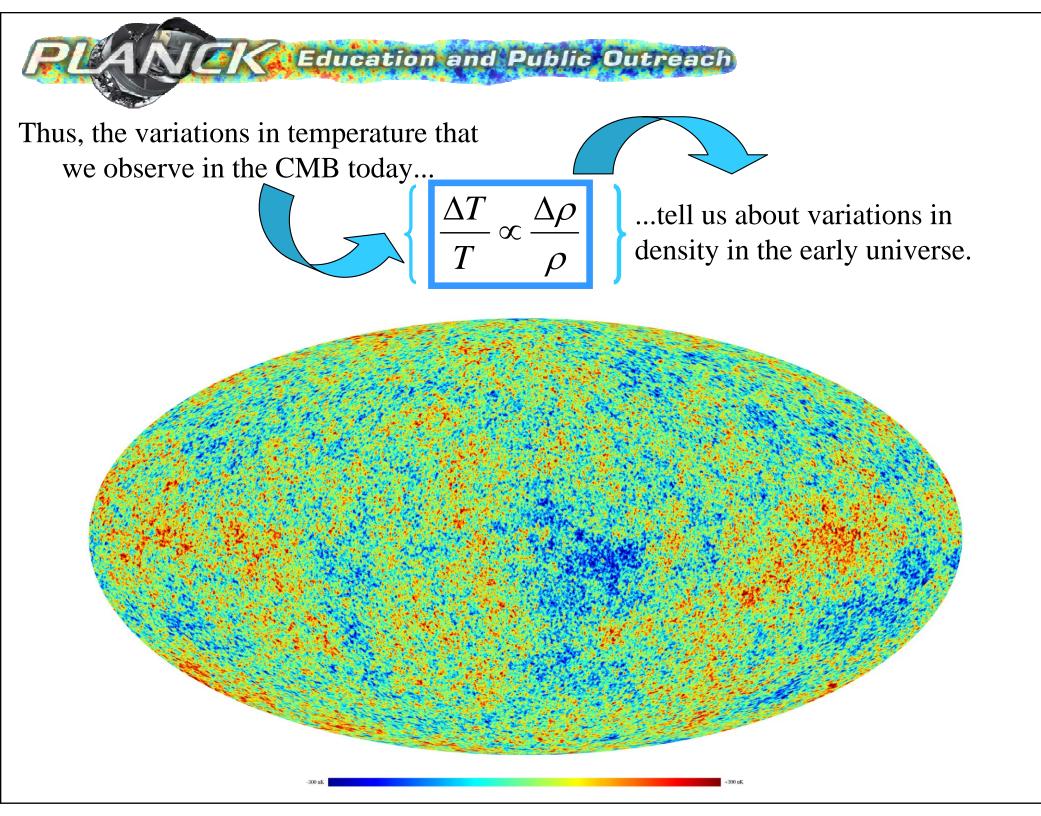


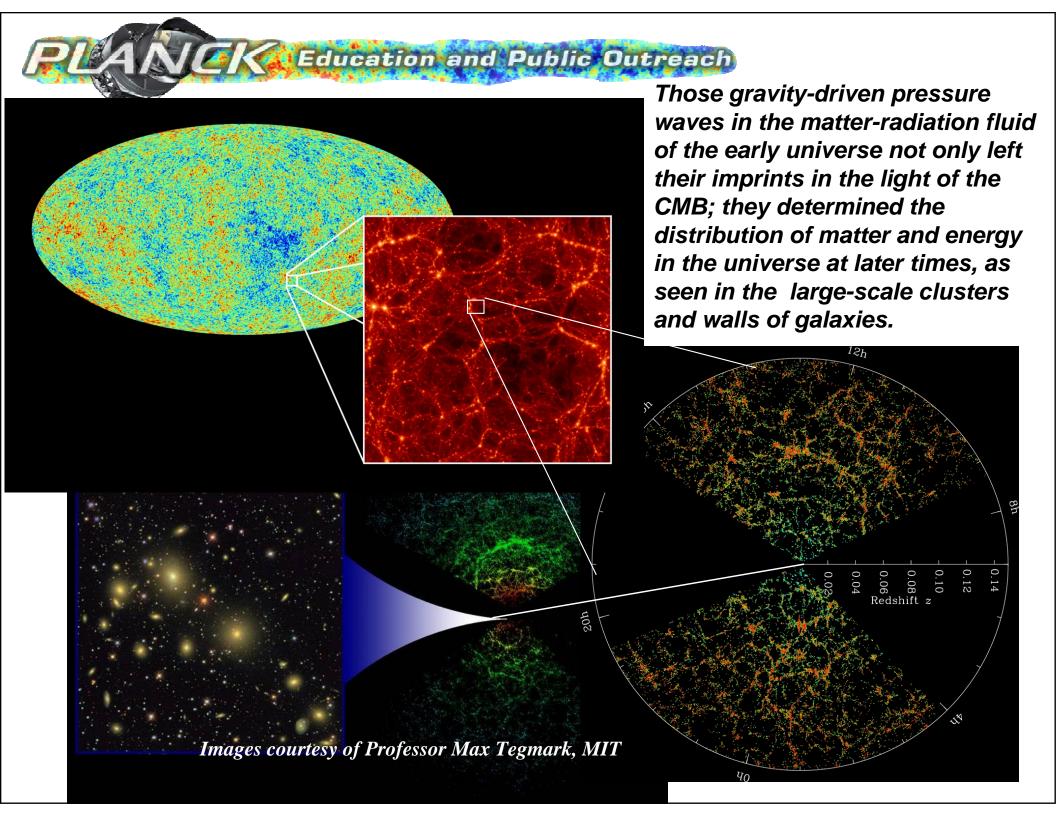
# PLANCK Education and Public Outreach

As far as we understand today, the initial conditions of the Big Bang contained quantum fluctuations. These random density variations were stretched by some <u>50</u> orders of magnitude during <u>inflation</u>, which took place during an unimaginably small  $\delta$ t from around 10<sup>-30</sup> to perhaps10<sup>-20</sup> seconds after the Big Bang. Even so, the universe remained very slightly lumpy. Dark matter would have condensed out first, and collected in pockets which initiated GRAVITY DRIVEN OSCILLATIONS in the matter-radiation fluid of the universe. This is our best model for the initiation of acoustic waves in the early universe, which seeded structure formation later on.



*image credit: Stephen Van Vuuren*, Cardiff University http://planck.cf.ac.uk/timeline/univ erse/bigbang





Education and Public Outreach

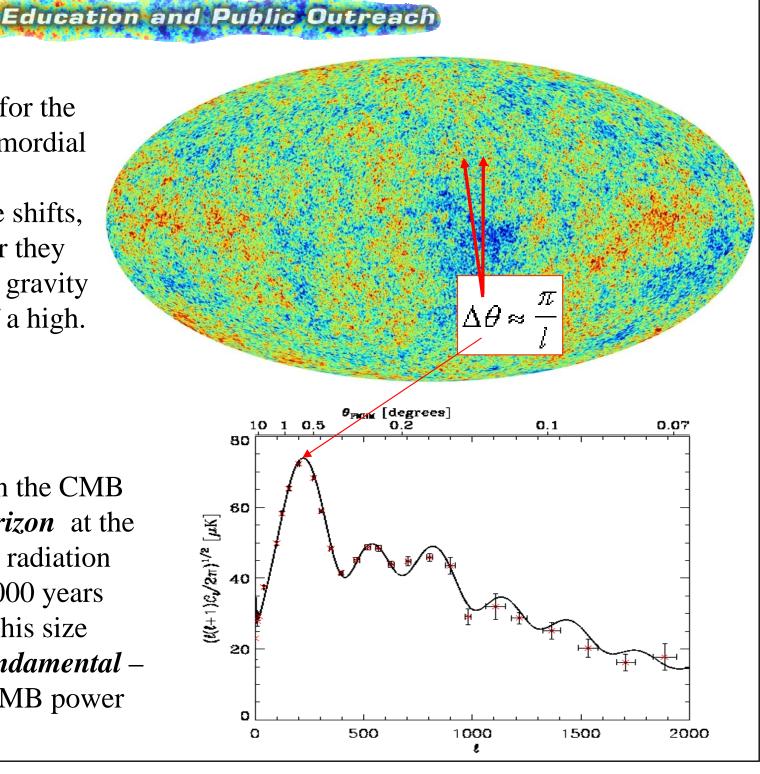
Extracting the Music of Sky Maps  $\rightarrow$  Power Spectra the Cosmos We "see" the CMB sound as waves on the sky. peak trough Shorter wavelengths are smaller frequencies 1 10 100 1000 are higher pitches Using mathematical analysis techniques similar to those used by sound engineers, we get a POWER SPECTRUM of the distribution of acoustic 10 100 1000 1 waves on the last scattering surface – the time when matter and radiation first separated, and the universe became transparent to electromagnetic radiation. 10 100 1 1000

Lineweaver 1997

Slide courtesy of Mark Whittle, University of Virginia

As photons scattered for the last time off these primordial acoustic waves, they underwent red or blue shifts, depending on whether they were escaping from a gravity well, or scattering off a high. The result we see as anisotropies in the temperature of space.

Anisotropies of  $\sim 1^{\circ}$  in the CMB correspond to the *horizon* at the time when matter and radiation separated, some 380,000 years after the Big Bang. This size corresponds to the *fundamental* – the first peak in the CMB power spectrum.

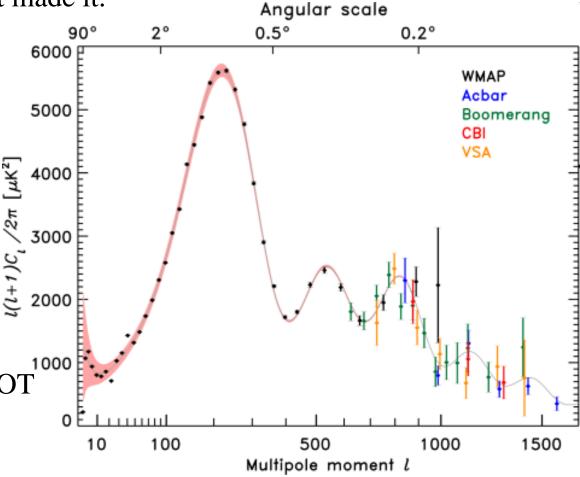


The power spectrum contains the clues as to the physical characteristics of the universe, much as the power spectrum of a sound can tell you about the characteristics of the instrument that made it.

**Education and Public Outreach** 

From the power spectrum of the distribution of CMB temperature anisotropies, we can tell the wavelength of the fundamental and higher harmonics at the time of last scattering;

Because the initial quantum  $\stackrel{\circ}{\leq} ^{2}$ fluctuations in the Big Bang were *random*, the power spectrum can NOT tell us how to correlate specific temperature anisotropies in the CMB, which are at red shift 1100, with actual galaxies today, which are at very



actual galaxies today, which are at very much smaller red shifts.

In the early  
universe: 
$$v_{sound} = \frac{c}{\sqrt{3}} = \frac{3x10^8 m/\sec}{1.73} = 1.73x10^8 m/\sec$$

The fundamental wavelength on the CMB tells the distance that the longest wave, with the lowest tone, traveled in the first 380,000 years of the universe's existence. Converting 380,000 years into seconds, and multiplying by speed of sound gives us the approximate size of the fundamental in "real" units:

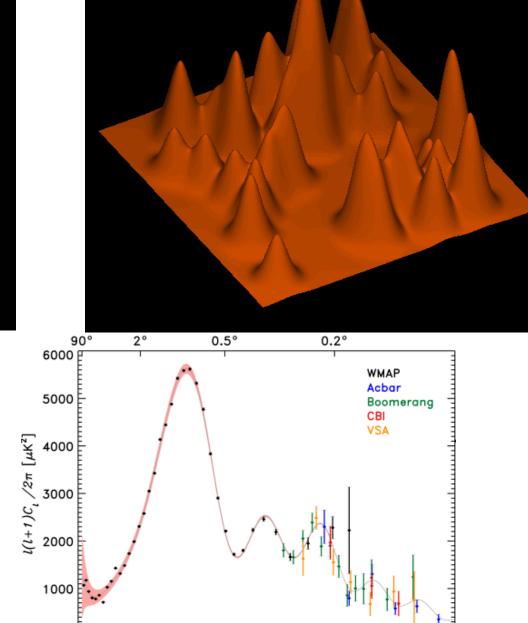
$$380,000 yrs \times 3.15 \times 10^7 \frac{\sec}{yr} \times 1.73 \times 10^8 \frac{m}{\sec} = 2.08 \times 10^{21} m$$

 $2.08 \times 10^{21} m \div 9.46 \div 10^{14} m / ly \cong 220,000 ly$ 

Thus, 220,000 light years is the wavelength of the fundamental 'note' of the CMB. This means 1 wave every 220,000 years!

Simulation of primordial acoustic waves – Daniel Eisenstein

fundamental wavelength ~ 220,000 light years at the time of recombination



500

Multipole moment l

1000

1500

**Education and Public Outreach** 

0

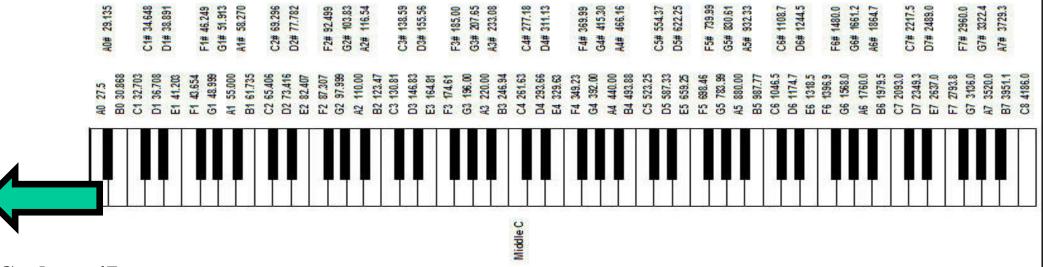
10

100



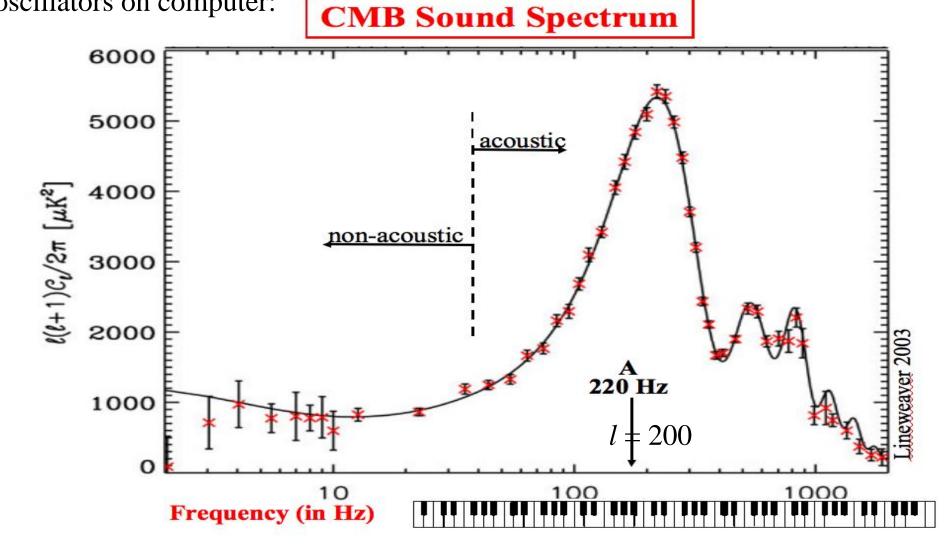
1 wave /220,000 years, or 1 wave in 6.94 x  $10^{12}$  seconds gives  $1/6.94 \times 10^{12} = 1.44 \times 10^{-13}$  Hz

Human hearing ranges from ~ 20 Hz to 20,000 Hz, thus the fundamental tone of the universe is between 1.4 x  $10^{14}$  and 1.4 x  $10^{17}$  times LOWER than human hearing, or 47 octaves below the lowest note on the piano (27 Hz)

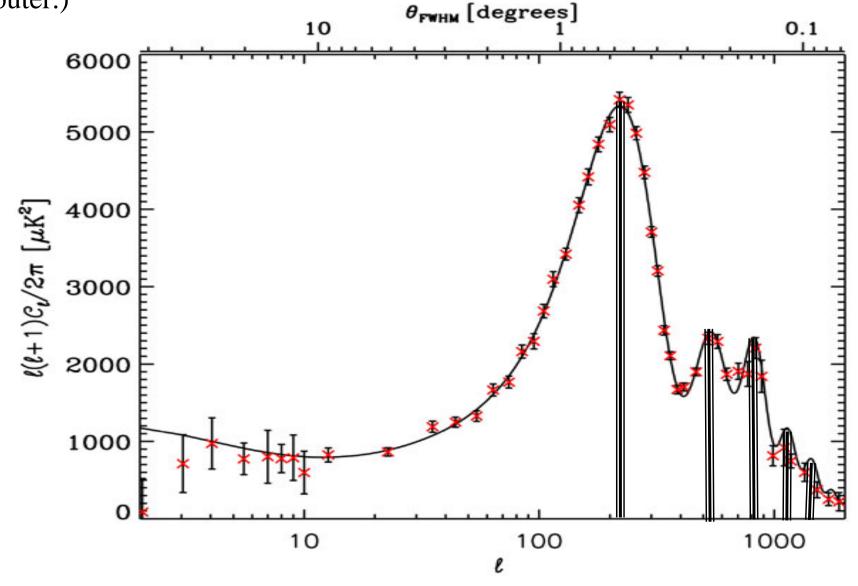


Go down 47 more octaves.

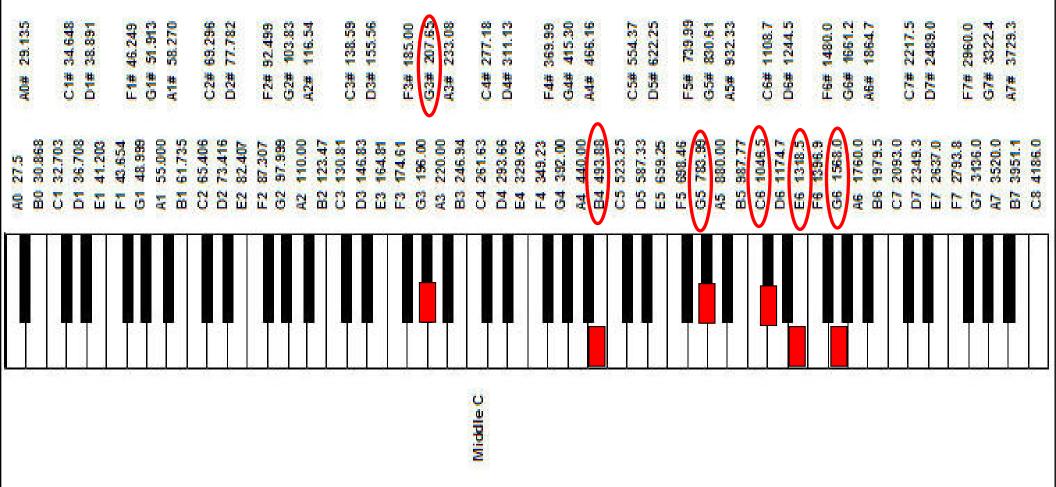
...But if we simply map angular wave number to frequency, we can synthesize the sound of the CMB in the humanly audible range, from its angular power spectrum. Hear sample of synthesized sounds of the CMB from 3,000 granular oscillators on computer:



...and we can take that sound and apply a series of filters to get out the fundamental and higher harmonics, to produce an eerie sounding chord. (See computer.)



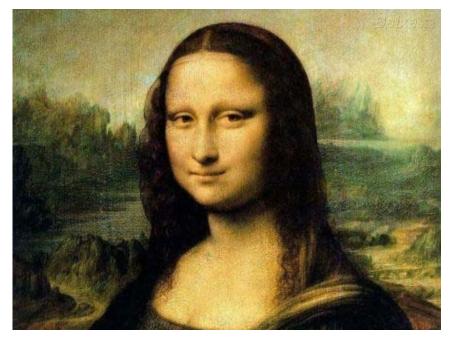


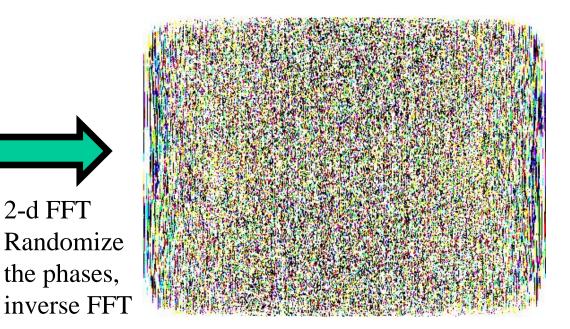


If you try to play the "cosmic chord of the CMB" on the piano, it would sound something like this...

The CMB power spectrum is the 2-D FFT (in spherical harmonics) of the temperature map, so it does not contain any phase information. Thus, to simply recreate sounds (in audible range) from the power spectrum, is a bit like taking an FFT of a picture, or a song, randomizing the phases, doing the inverse FFT, and trying to recreate the original picture or song.

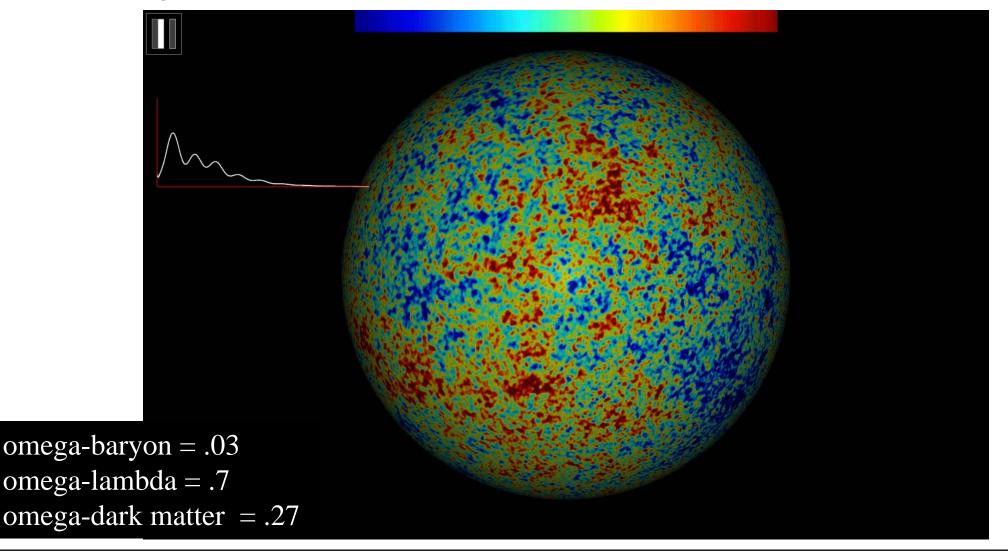
Education and Public Outreach

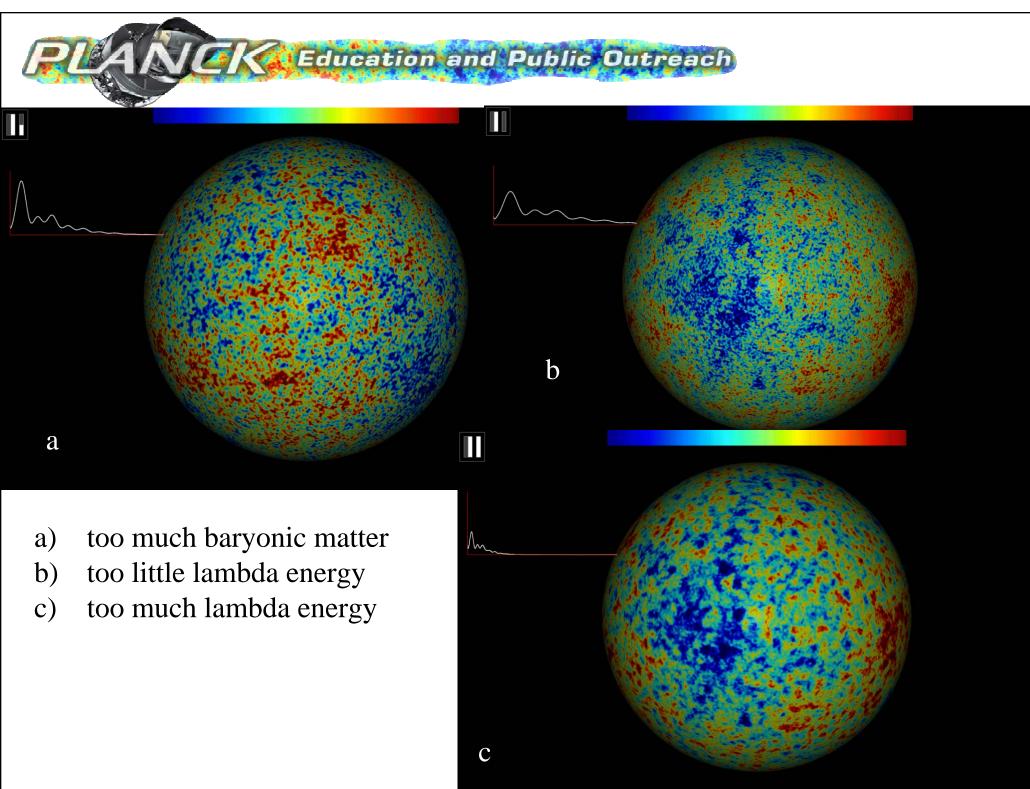




Both of these images have the same Power Spectrum.

At UC Santa Barbara we are working on a project to visualize and sonify the time evolution of the matter power spectrum of the early universe before recombination, using the software CAMB. We can change the content of baryons, dark matter, and 'lambda' to get a different universe...





...and in our big VR facility, the AlloSphere, we are developing a way to visualize and sonify the CMB and the early universe before recombination, so that we can simulate conditions in the early universe before recombination!





These simulations are very much works in progress!

Education and Public Outreach

Available during this poster session:

- View the simulation on a PC with red-cyan anaglyph glasses, complements of the Planck Mission E/PO Group
- Listen to synthesized sounds simulating the CMB
- Name that tune: listen to randomized files of known tunes
- Take home: souvenir Planck glasses and some pretty pictures

For further information: see http://planck.caltech.edu contact: jatila@physics.ucsb.edu