

Week 2

Angular Momentum and Fixed Axis Rotation

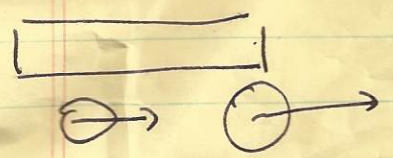
→ shape doesn't change.

Consider motion of rigid bodies → most general case is application of Chasle's thm (translation + rotation about a fixed axis → e.g.

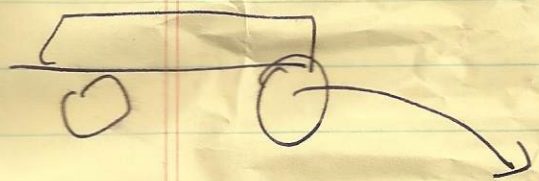
baseball bat spinning + tumbling through air.

We consider rotation about a fixed axis

→ axis can translate, but points in a fixed direction.



car going straight
→ fixed axis rotation

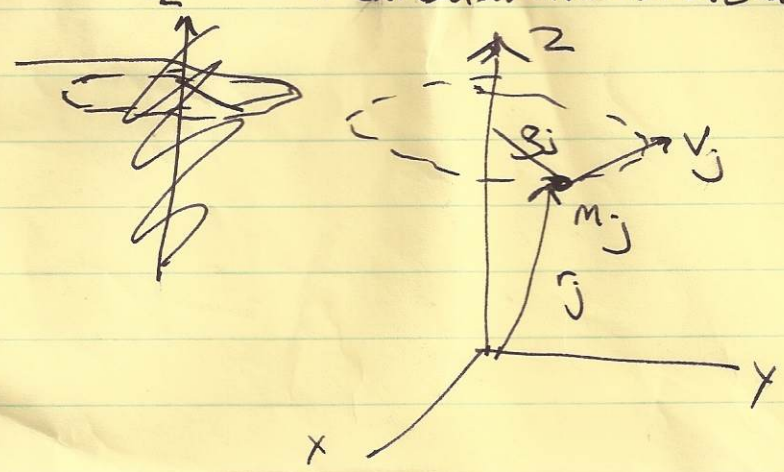


car turns
→ direction of axis changes
→ no longer fixed axis rotation.

Choose axis in \hat{z} direction.

Rigid body → $|r| = \text{const}$ for each particle

→ ~~characteristic~~ $v \perp r$ always, $\dot{r} = 0$



angular velocity
 $|\vec{v}_j| = \rho_j \omega$
↑ distance ρ_j , axis of rotation
(r is distance fr. origin)

(2)

$$S_j = (x_j^2 + y_j^2)^{\frac{1}{2}}$$

$$r_j = (x_j^2 + y_j^2 + z_j^2)^{\frac{1}{2}}$$

Angular momentum of j th particle is

$$L(j) = \vec{r}_j \times m_j \vec{v}_j$$

Here we focus on $L_z \rightarrow$ component of \vec{L} along axis of rotation.

Since $\vec{v}_j \perp$ to z -axis, it lies in the x - y plane.

Thus,

$$L_z(j) = m_j v_j \times (\text{dist. to } z \text{ axis}) = m_j v_j S_j$$

$$= m_j r_j^2 \omega$$

Sum over all particles

$$L_z = \sum L_z(j)$$

$$= \left[\sum_j m_j S_j^2 \right] \omega$$

note that ω is constant for all particles \rightarrow otherwise body will deform

Can write this as $L_z = I\omega$

MOMENT OF INERTIA



$$L_z = I\omega \quad \text{where} \quad I = \sum_j m_j r_j^2$$

Analogy of mass for rotation: depends on distribution of mass axis of rotation.

For continuously distributed matter,

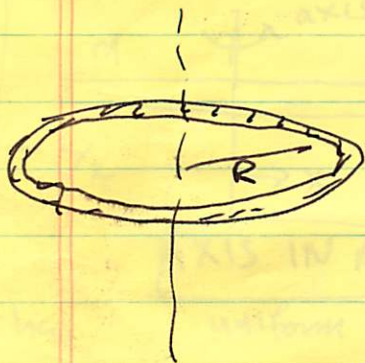
$$I = \sum_j m_j R_j^2 \rightarrow \int \rho^2 dm$$

$$= \int (x^2 + y^2) dm$$

$$= \int (x^2 + y^2) \overset{\text{density}}{\omega} dV$$

(we use ω for density, since we use ρ for 1 dist).

MOMENT OF INERTIA for some simple objects



Thin hoop of mass M , radius R

$$I = \int \rho^2 dm = \int_0^{2\pi R} \rho^2 \lambda ds$$

where

$$\lambda = \frac{M}{2\pi R}$$

λ is mass per unit length

$$= \int_0^{2\pi R} R^2 \left(\frac{M}{2\pi R} \right) ds$$

$$= \frac{MR}{2\pi} \cdot 2\pi R = MR^2 //$$

Uniform Disk



We can divide into series of thin hoops

w/ radius s

width ds

moment of inertia dI .



For continuously distributed matter,

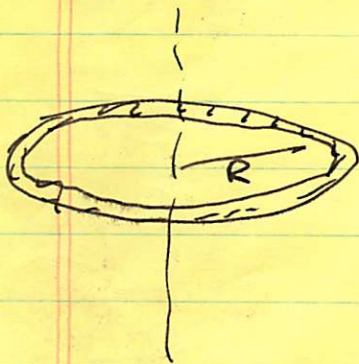
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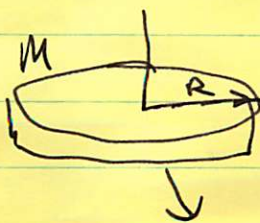
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$$= \frac{MR}{2\pi} \cdot 2\pi R = MR^2 //$$

Uniform Disk



We can divide into series of thin hoops
 w/ radius r
 width dr
 moment of inertia dI .



$$I = \int r^2 dm$$

Let's first consider the mass of a thin hoop

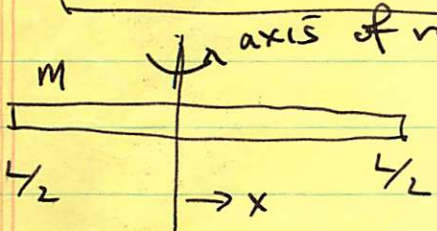
$$dm = M \left(\frac{dA}{A} \right) = \frac{M(2\pi r dr)}{\pi R^2} = \frac{2Mr dr}{R^2}$$

$$dI = r^2 dm = \frac{2Mr^3 dr}{R^2}$$

$$I = \int_0^R \frac{2Mr^3 dr}{R^2} = \frac{1}{2} MR^2$$

ALWAYS
IMPORTANT
TO DEFINE
axis of
rotation

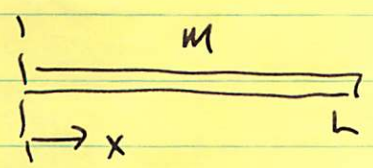
Uniform Thin Stick



AXIS IN MIDDLE
uniform stick

$$\begin{aligned} I &= \int_{-L/2}^{L/2} x^2 dm \\ &= \int_{-L/2}^{L/2} x^2 \left(\frac{M}{L} \right) dx \\ &= \frac{M}{L} \frac{x^3}{3} \Big|_{-L/2}^{L/2} \\ &= \frac{ML^2}{12} \end{aligned}$$

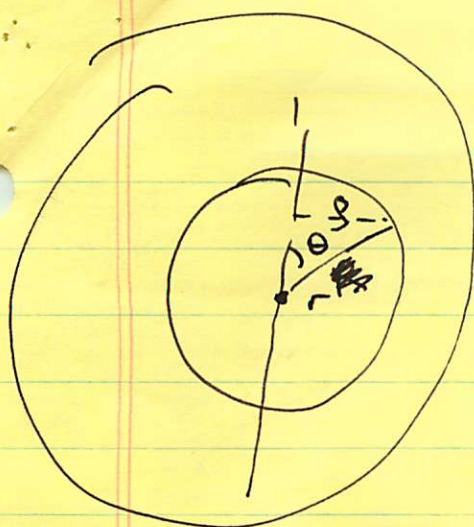
even
stick has
very
different
moment
of inertia
if use different
axis!



AXIS AT ONE END uniform stick.

$$\begin{aligned} I &= \frac{M}{L} \int_0^L x^2 dx \\ &= \frac{1}{3} ML^2 \end{aligned}$$

(5)



Uniform sphere of radius R (axis through center).

$$I = \int g^2 dm$$

$$w = \frac{M}{\frac{4}{3}\pi R^3}$$

$$\# dm = w dV \\ = w 2\pi d(\cos \theta) r^2 dr$$

$$g = r \sin \theta$$

$$I = \int g^2 dm = w \int_0^R \int_{-1}^1 r^4 \sin^2 \theta d(\cos \theta) dr$$

$$= 2\pi w \int_{-1}^1 (1 - u^2) du \int_0^R r^4 dr$$

$$= 2\pi w \left(u - \frac{u^3}{3} \right) \Big|_{-1}^1 \cdot \frac{1}{5} R^5$$

$$= \frac{M}{\frac{4}{3}\pi R^3} \cdot 2\pi \left[\underbrace{\left(1 - \frac{1}{3}\right)}_{\frac{2}{3}} - \underbrace{\left(-1 - \left(-\frac{1}{3}\right)\right)}_{-\frac{2}{3}} \right] \cdot \frac{1}{5} R^5$$

$\frac{4}{3}$

$$= \frac{2}{5} MR^2$$

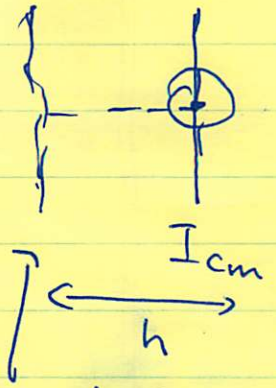
Parallel Axis Theorem

$$I = I_{cm} + Mh^2$$

moment of inertia about center of mass

mass of object

perpendicular dist between axes



moment of inertia about this axis is

$$I = I_{cm} + Mh^2$$

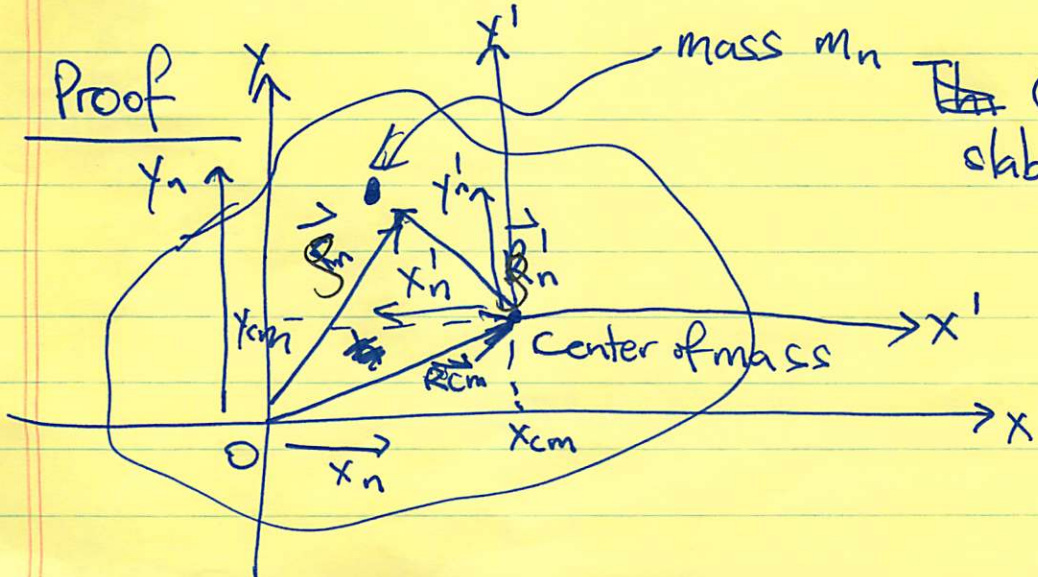
Note:

1) The axes must be parallel

2) $I = I_{cm} + Mh^2 > I_{cm}$
↪ this is always +ve

I_{cm} is always the smallest moment of inertia for any set of parallel axes

(this is not the smallest moment of inertia - an axis pointing in a different direction may have a smaller value).



Consider thin slab in xy plane to be rotated about z-axis

Then moment of inertia

$$I = \sum m_n r_n^2 = \sum m_n (x_n^2 + y_n^2)$$

$$\vec{r}_n = \vec{R}_{cm} + \vec{r}'_n$$

$$I = \sum m_i r_n^2$$

$$= \sum m_i (\vec{R}_{cm} + \vec{r}'_n)^2$$

$$= \sum m_i (R_{cm}^2 + 2 \vec{R}_{cm} \cdot \vec{r}'_n + r_n'^2)$$

But note

$$\sum m_i r_n' = M R_{cm}' = 0$$

this term vanishes since it is evaluated in cm system

$$\Rightarrow I = \sum m_n r_n'^2 + R_{cm}^2 \sum m_n$$

$$= I_{cm} + h^2 M$$

where $|R_{cm}| = h$.

Simple example

Before



$$I = \frac{ML^2}{12}$$



$$I = I_{cm} + m \left(\frac{L}{2}\right)^2$$

$$I = \frac{ML^2}{12} + \frac{ML^2}{4}$$

$$= \frac{ML^2}{3} \quad \checkmark$$

what we got before.

This makes life very easy!



moment of inertia about axis at rim is:

$$I_z = \frac{MR^2}{2} + MR^2 = \frac{3}{2}MR^2$$

(note: larger).

Dynamics of Pure Rotation about an Axis

Isolated system with no forces actup

⇒ linear momentum is conserved.

by Newton's 3rd law, all internal forces cancel

Similarly: isolated system with no torques actup: angular momentum conserved.

Let's consider pure rotation, when there is no translation of the axis.

(e.g. → motion of door on hinges
→ spinning of fan blade.

9

$$L = I\omega$$

$$\Rightarrow \tau = \frac{dL}{dt} = \frac{d}{dt}(I\omega)$$

$$= I \frac{d}{dt}\omega = I\alpha$$

$$\Rightarrow \boxed{\tau = I\alpha}$$

$\alpha = \frac{d\omega}{dt}$
is angular
acceleration

Just like $F = ma$.

Let's keep this analogy going:

$$K = \sum \frac{1}{2} m_j v_j^2$$

$$= \sum \frac{1}{2} m_j (r_j^2 \omega^2)$$

$$= \frac{1}{2} I \omega^2$$

Do spinning chair demonstration.

change in tension used to apply torque on pulley.

No slip condition:

~~$v = \omega R$~~

$\Rightarrow a = \alpha R$ (4)

$\tau = T_1 R - T_2 R = I \alpha$ (3)

$W_2 - T_2 = -M_2 a$ (2)

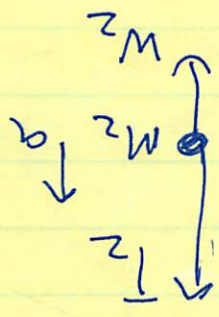
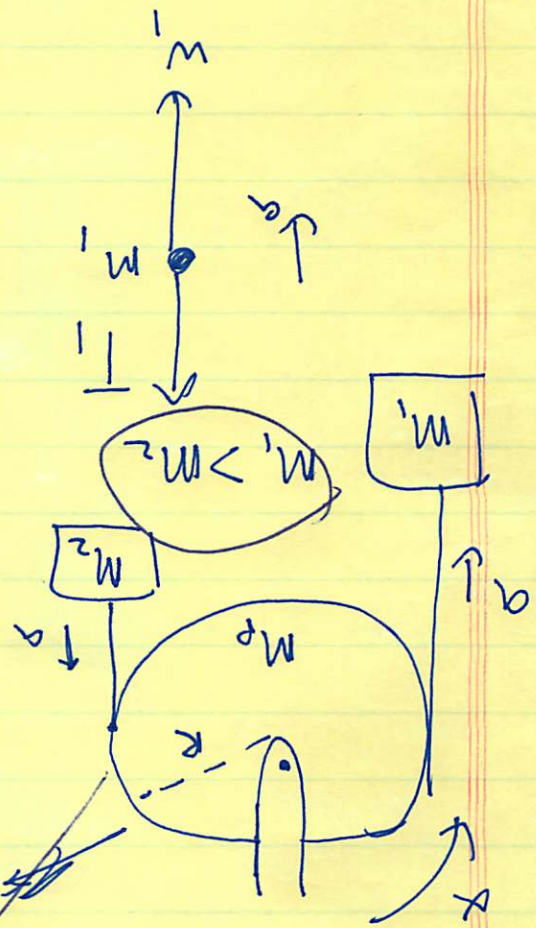
$W_1 - T_1 = M_1 a$ (1)

unknowns:

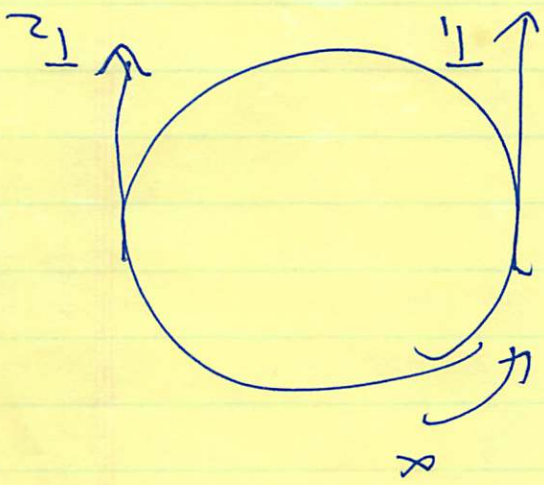
T_1, T_2, a, α

4 equations,

4 unknowns.



$I_1 \neq I_2$
 because there is a net acceleration
 left
 be true.



Atwood's Machine

First solve system if pulley has no mass (9)

(16)

(1) - (2),

$$(W_1 - W_2) - (T_1 - T_2) = (M_1 + M_2)a \quad (5)$$

From equation (3),

$$(T_1 - T_2) = \frac{I\alpha}{R} = \frac{Ia}{R^2} \quad (6)$$

use equation (4)

$$\Rightarrow \underbrace{(W_1 - W_2)}_{(M_1 - M_2)g} - \frac{Ia}{R^2} = (M_1 + M_2)a$$

(5) + (6)

 ~~$\Rightarrow a$~~

$$\Rightarrow a \left(M_1 + M_2 + \frac{I}{R^2} \right) = (M_1 - M_2)g$$

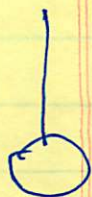
If pulley is a simple disk, $I = \frac{M_p R^2}{2}$.

Then

$$a = \frac{(M_1 - M_2)g}{M_1 + M_2 + \frac{M_p}{2}}$$

Pulley increases inertial mass, but "effective mass" is only $\frac{1}{2}$ its total mass.

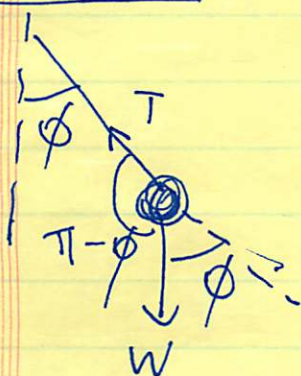
Physical Pendulum



Simple pendulum: mass has negligible size,
 $m_{\text{string}} = 0$.

Let's review this before we consider the physical pendulum, for which these assumptions are not true.

(L L L L L)



~~$$m l \ddot{\phi} = -m g \sin \phi$$~~

Let's consider from the point of view of pure rotation about point of suspension:

$$I = m l^2$$

~~$$\tau = \vec{r} \times \vec{F} = -m g l \sin \phi$$~~
~~$$= -m g l \sin \phi$$~~

$$= -m g l \sin \phi$$

(since tends to make ϕ smaller)

$$\Rightarrow \tau = I \alpha = I \ddot{\phi}$$

$$= -m g l \sin \phi$$

$$\Rightarrow m l^2 \ddot{\phi} = -m g l \sin \phi$$

$$\Rightarrow l \ddot{\phi} + g \sin \phi = 0$$

For small angle oscillations, $\phi \ll 1$,
 $\sin \phi \approx \phi$.

\Rightarrow

$$\Rightarrow \boxed{L \ddot{\phi} + g \phi = 0}$$

This is equation for simple harmonic motion

$$\phi = A \sin \omega t + B \cos \omega t \quad \omega = \sqrt{\frac{g}{L}}$$

$$t = 0, \quad \phi = \phi_0$$

$$\Rightarrow \phi = \phi_0 \cos \omega t$$

Motion is periodic

Period given by $\omega T = 2\pi$

$$\Rightarrow T = \frac{2\pi}{\omega} = \frac{2\pi}{\sqrt{\frac{g}{L}}} = 2\pi \sqrt{\frac{L}{g}}$$

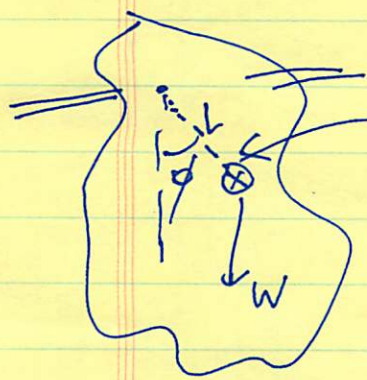
Note = it is independent of amplitude ϕ_0 !

This is great for a clock!

However, this is a consequence of $\sin \phi \approx \phi$.
For finite ϕ_0 , the period lengthens with amplitude.

Physical Pendulum

Consider swinging object w/ mass M .



center of mass is distance L about the pivot.

Then it is exactly the same:

$$\tau = I \alpha \quad \left(\text{before, } I_a = mL^2 \right)$$

$$-LW \sin \phi = I_a \ddot{\phi}$$

$$\sin \phi \approx \phi$$

$$\Rightarrow I_a \ddot{\phi} + Mlg \phi = 0$$

(1e)

Again, get eqⁿ of simple harmonic motion w/

$$\phi = A \cos \omega t + B \sin \omega t$$

$$\omega = \sqrt{\frac{Mlg}{I_a}}$$

Better notation: let's define a radius of gyration k s.t.

$$I_0 = Mk^2$$

Hoop $k = R$

disk $k = \sqrt{\frac{1}{2}} R$

sphere $k = \sqrt{\frac{2}{5}} R$

moment of inertia about center of mass.

By parallel axis thm:

$$I_a = I_0 + ML^2 = M(k^2 + L^2)$$

$$\Rightarrow \omega = \sqrt{\frac{Mlg}{I_a}} = \sqrt{\frac{gL}{k^2 + L^2}}$$

For simple pendulum, $k=0$

$$\Rightarrow \omega = \sqrt{\frac{g}{L}}, \text{ as before.}$$