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Week 5 - Rotational Motion Wrap-Up & Review

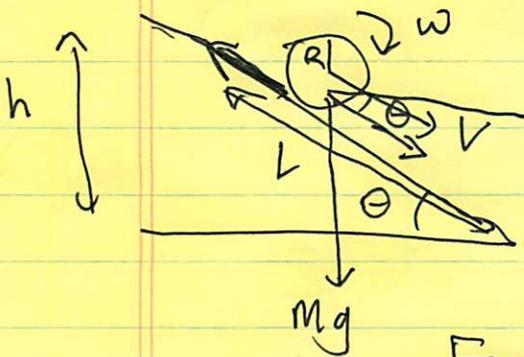
Solving Problems Using Energy Methods

(K&K 6.7)

Drum Rolling down plane

Using work-energy theorem to

solve for speed of cylinder ~~falling~~ ^{rolling} without slipping down inclined plane.



For Translational motion:

$$\int_a^b \vec{F} \cdot d\vec{r} = \frac{1}{2} M v_b^2 - \frac{1}{2} M v_a^2 \quad \text{with } v_a = 0$$

$$\Rightarrow (Mg \sin \theta - f) L = \frac{1}{2} M v^2 \quad (1)$$

Rotational Motion:

$$\int_{\theta_a}^{\theta_b} \tau d\theta = \frac{1}{2} I \omega_b^2 - \frac{1}{2} I \omega_a^2 \quad \text{with } \omega_a = 0$$

$$\Rightarrow f R \theta = \frac{1}{2} I \omega^2$$

For rolling w/out slipping $R\theta = L$.

$$\Rightarrow f L = \frac{1}{2} I \omega^2 = \frac{1}{2} I \left(\frac{v}{R}\right)^2 \quad (2)$$

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Back to equation (1)

$$Mg \underbrace{l \sin \theta}_h - fL = \frac{1}{2} Mv^2$$

$$\Rightarrow Mgh = \frac{1}{2} I \left(\frac{v}{R}\right)^2 + \frac{1}{2} Mv^2$$

$$I = \frac{1}{2} MR^2$$

$$= \frac{1}{2} M \cancel{R^2}$$

$$= \frac{1}{2} M \left[\frac{1}{2} v^2 + v^2 \right]$$

$$= \frac{3}{4} Mv^2$$

$$\Rightarrow \boxed{v = \sqrt{\frac{4}{3}gh}}$$

Friction ~~does no work~~ is not dissipative in this case: from eq(1), decreases translational motion by amount fL , but increases rotational motion by same amt. \rightarrow simply converts ~~form of~~ translational \rightarrow rotational K.E.

~~The~~ If there is slipping, no longer true, friction heats surface.

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For a stick, $I = \frac{ML^2}{12}$
about the c.m.,

$$\frac{1}{2} M \dot{y}^2 + \frac{1}{2} \left[\frac{ML^2}{12} \right] \left[\frac{2\dot{y}}{L \sin \theta} \right]^2 + Mg \left(\frac{L}{2} - y \right) = Mg \frac{L}{2}$$

$$\Rightarrow \dot{y}^2 \left[\cancel{1} + \frac{1}{3} \frac{1}{\sin^2 \theta} \right] = 2gy$$

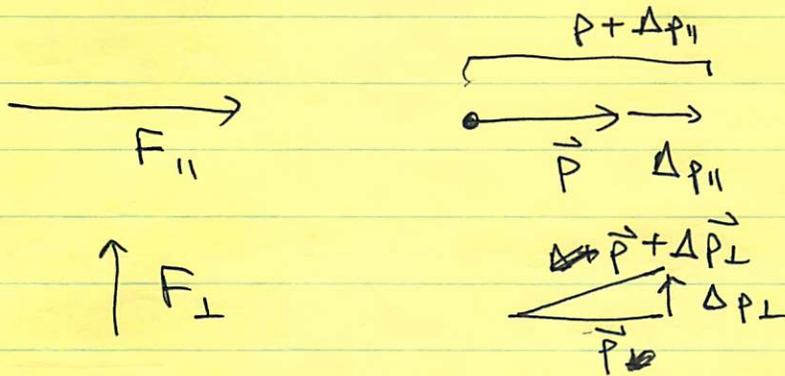
$$\Rightarrow \dot{y} = \left[\frac{2gy}{1 + \frac{1}{3} \frac{1}{\sin^2 \theta}} \right]^{1/2}$$

$$\Rightarrow \left[\frac{6gy}{3 + \sin^2 \theta} \right]^{1/2}$$

$$= \left[\frac{6g y \sin^2 \theta}{3 \sin^2 \theta + 1} \right]^{1/2}$$

IMPORTANT ASIDE (HRK 13-2)

Torque = changing magnitude & direction of \vec{L}



Suppose force \vec{F} acts on particle moving w/ momentum \vec{p} .

Can be resolved into F_{\parallel} , F_{\perp}

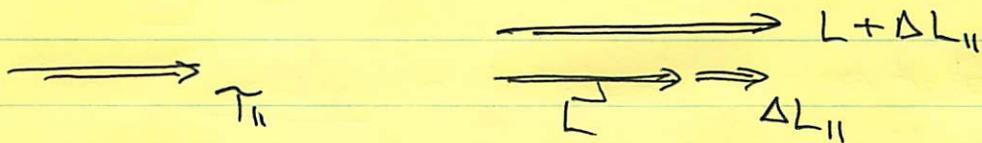
changes magnitude but not direction

changes direction but not magnitude (if $|\Delta p_{\perp}|$ small)

we already know an example

of this: centripetal force (F is always \perp to tangential velocity).

Same thing goes for torques: ~~can~~ can resolve into \parallel & \perp component



This is harder to understand

c.f. conical pendulum

change in magnitude is small:

$$(\vec{L} + \Delta \vec{L}_{\perp})^2 = L^2 + 2L \cdot \Delta L_{\perp} + \Delta L_{\perp}^2$$

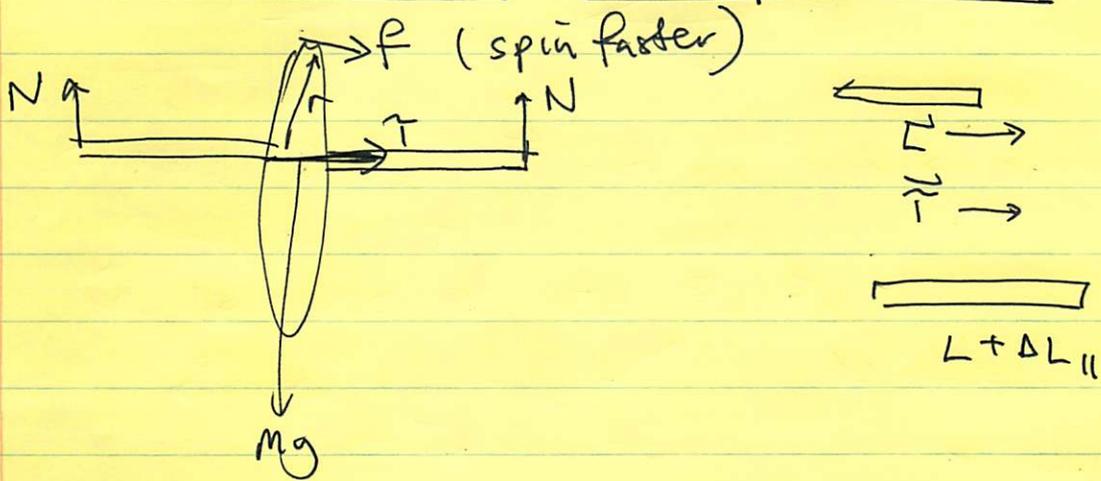
0 since \perp

2nd order in small quantity.

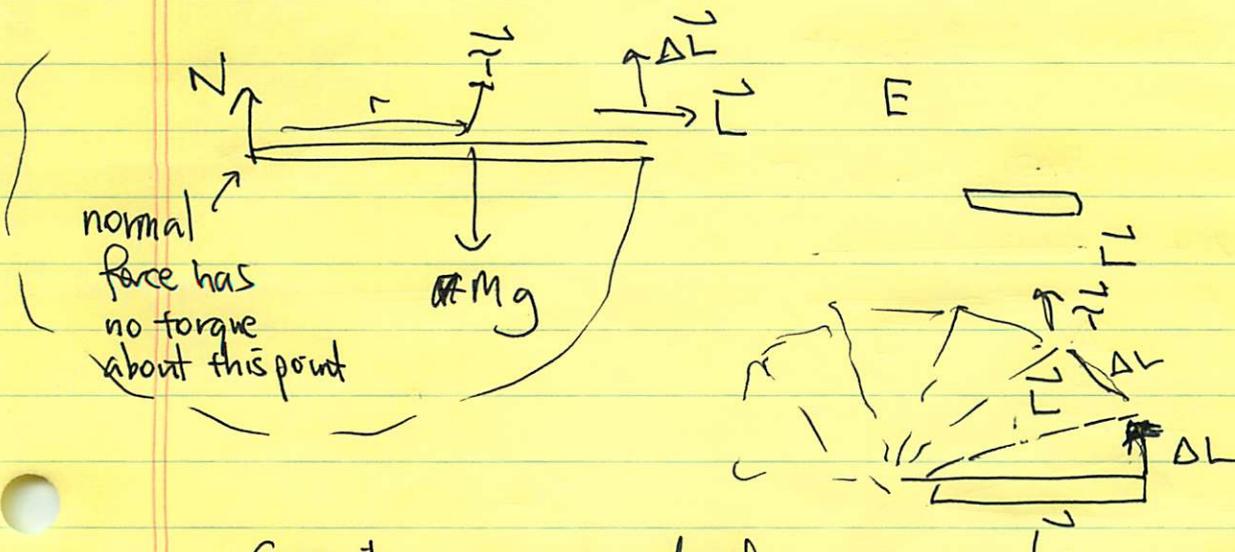
No work is done $F \perp \vec{v}$ or $\vec{T} \perp \vec{L}$

↳ hence no change in K.E., & motion continues at same linear or rotational speed

DEMONSTRATION First spin faster



Now let go, only force acting is gravity.



normal force has no torque about this point

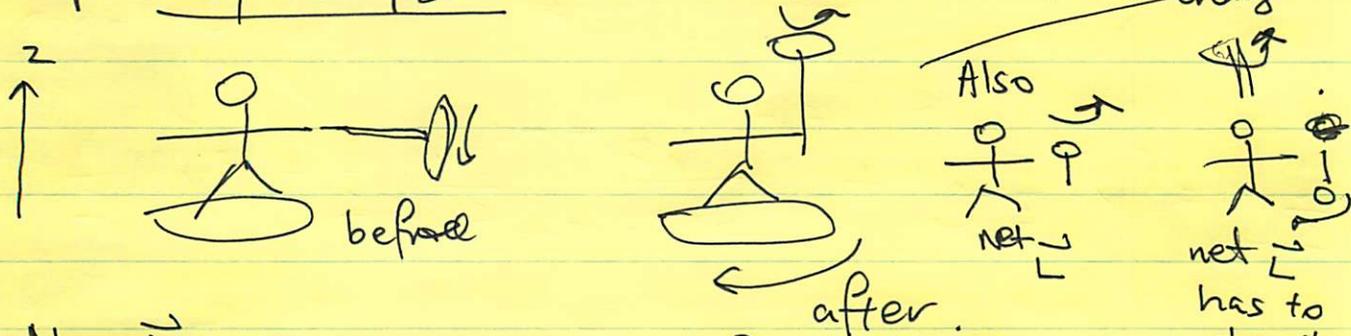
Gravity causes wheel to spin around on pivot!

ROTATING BICYCLE WHEEL

~~Sp~~ ~~Gyroscopic~~ [DEMONSTRATION]

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this causes a bigger change

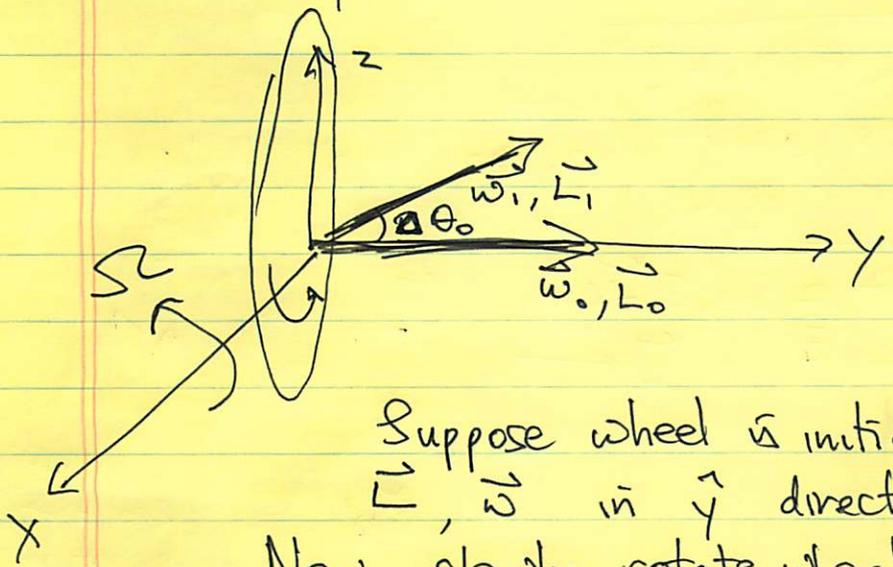


No \vec{L} in \hat{z} direction, before and after.

Why? The chair is frictionless, so there are no external torques on system.

So by conservation of \vec{L} , chair has to rotate once bring wheel to vertical.

Let's try to understand this in more detail.

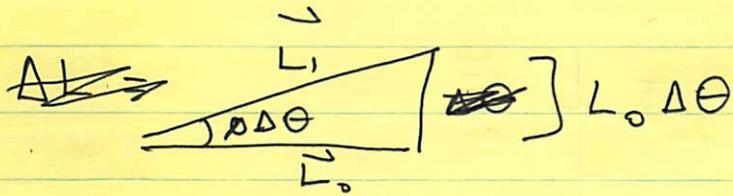


Suppose wheel is initially spinning about y -axis. $\vec{L}, \vec{\omega}$ in \hat{y} direction.

Now slowly rotate wheel to vertical by rotating about \hat{x} axis with small angular velocity Ω .

Since L_{spin} is large, angular this only produces a small change: \vec{L} changes in direction, not in magnitude.

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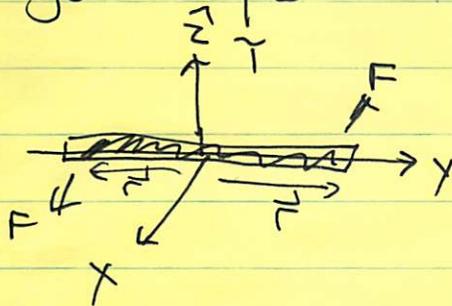
$$\Delta L = L_0 \Delta\theta \Rightarrow \tau = \frac{\Delta L}{\Delta t} = L_0 \frac{\Delta\theta}{\Delta t} = L_0 \omega$$

To get order ~~is~~ right $\vec{\tau}$ is in \hat{z} direction
(since ΔL is in \hat{z} direction)

$$\Rightarrow \boxed{\vec{\tau} = \vec{\omega} \times L_0}$$

$(\hat{z}) \quad (\hat{x}) \quad (\hat{y})$

To get torque in \hat{z} direction, need



$$\vec{\tau} = \vec{r} \times \vec{F}$$

$$\hat{z} = \hat{y} \times (-\hat{x})$$

$$- \hat{y} \times (\hat{x})$$

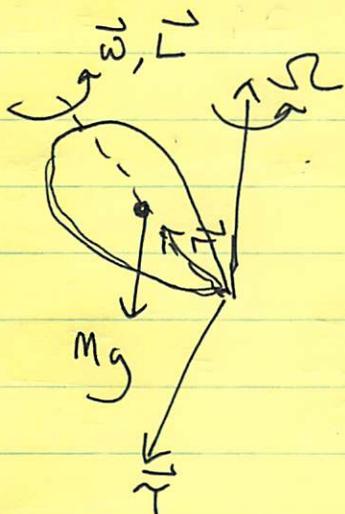
So to move bicycle wheel to vertical direction
need to ~~move~~ apply force in horizontal direction
($-\hat{x}$, \hat{x} direction)

These forces are applied by us \rightarrow so by Newton's 3rd law, ~~these~~ there are equal & opposite forces/torques acting on us \rightarrow we spin about!

We can generalize these results:

show spinning top.

SPINNING TOP [show bicycle top]



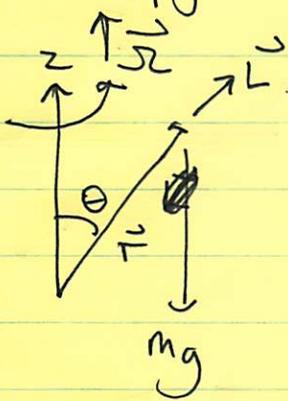
$$\vec{\tau} = \vec{r} \times \vec{F} \quad (\text{out of page})$$

⇒ ΔL is towards us precesses in a circle around z axis

$$\vec{\tau} = \vec{\Omega} \times \vec{L}$$

↑ angular velocity of precession

We can figure out the angular velocity of precession:



$$\vec{\tau} = \vec{\Omega} \times \vec{L}$$

$$|\tau| = \Omega L \sin \theta = \cancel{\tau} \cancel{L}$$

$$\begin{aligned} \vec{\tau} &= \vec{r} \times \vec{F} \\ &= r Mg \sin \theta \end{aligned}$$

$$\Rightarrow r Mg \sin \theta = \Omega L \sin \theta$$

$$\Rightarrow \Omega = \frac{r Mg}{L}$$

↑ the faster the

top is spinning (larger \vec{L}), the slower

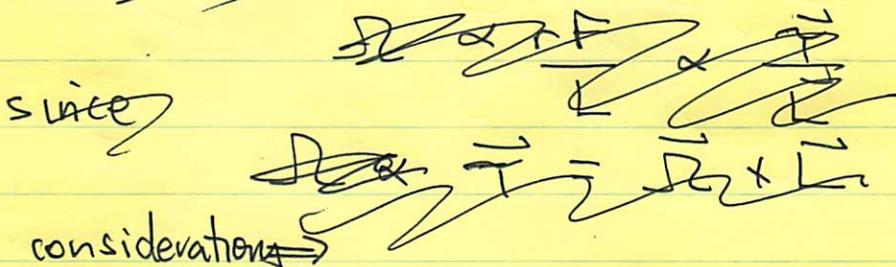
Also, as $r \downarrow$, the precession. (since gravity exerts less torque).

Play with bicycle wheel: spin faster or slower (day 2)
→ how does Ω change?

Play with Maxwell top: change \vec{r} → how does Ω change?

~~These~~ Note that $\Omega \propto Mg \propto \vec{F}$ (applied force)

~~Note that~~



These have important consequences for directional stability.

Translational motion:



$$\tan \theta = \frac{\Delta P_{\perp}}{P}$$

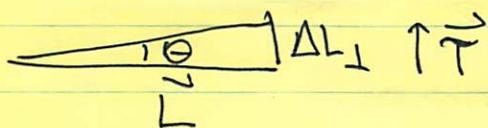
→ ~~$\Delta P_{\perp} =$~~

The larger is \vec{p} , the smaller is θ

(ΔP_{\perp} is fixed by the applied force)

→ fixed force is less successful in deflecting objects.

Rotational motion



$$\tan \theta = \frac{\Delta L_{\perp}}{L}$$

~~The~~ The larger \vec{L} is, the harder it is the change direction by applying torque.

[guy ~~is~~ holding bicycle wheel \rightarrow easy to flip when spinning slowly, hard to flip when spinning quickly].

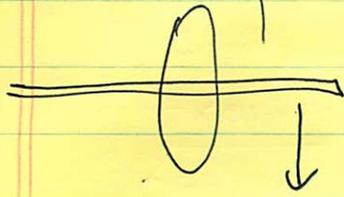
Examples

\rightarrow bicycle Angular momentum of wheels give stability, even though balanced on narrow tires.
 large \vec{L} \rightarrow wheels will tend to fix orientation.

\rightarrow football  spin of football stabilizes it, prevents it fr. tumbling. This orientation also reduces air resistance.

\rightarrow satellite  given spin so ~~is~~ that can maintain orientation (otherwise buffeted around by air resistance fr. thin atmosphere, solar wind, or impacts fr. meteoroids).

Special section: more on gyroscopes



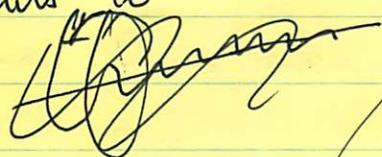
It seems crazy that when let go of bicycle wheel, instead of falling down, it goes sideways.

Actually, it does fall. If top is not spinning too fast, you can see it.

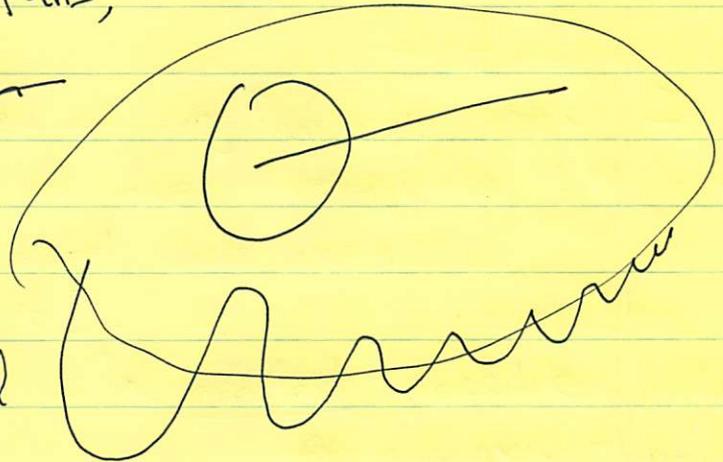
As soon as it falls,

it starts to

as in steady precession → turn but



motion "overshoots" axis rises again to same ~~high~~ level as before.



Trace out path of cycloid. → NUTATIONS,

show video of this

When motion settles down, axis a bit lower than at start

→ so than spin $\vec{\omega}$ has a small vertical comp, which is what is needed for precession

← if perfectly horizontal, then $\vec{\omega}$ has no vertical component.

Vector nature of \vec{L} & $\vec{\omega}$

~~Main lesson~~

So far, we have always pursued a successful analogy between linear & angular momentum

$$\vec{p} = m\vec{v} \rightarrow \vec{p} \text{ is always } \parallel \text{ to } \vec{v}$$

$$\vec{L} = I\vec{\omega} \text{ is not always true ...}$$

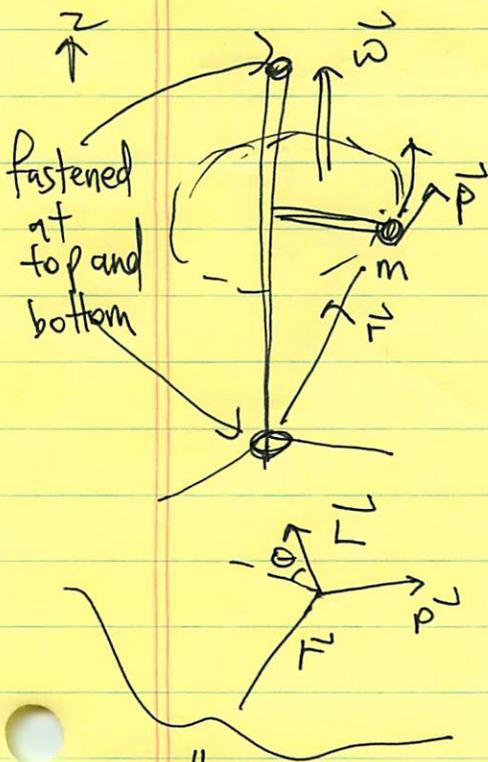
in fact

But \vec{L} is not always parallel to $\vec{\omega}$!

so analogy breaks down...

(N.B. I is in general not a scalar or even a velocity, but a tensor, with 9 components!)

Let's see this...



Assume rods are rigid & massless. Ignore gravity. \rightarrow only force is centripetal force.

$\vec{\omega}$ is in \hat{z} direction $\rightarrow \vec{\omega}$ is always \perp to plane of rotation. Direction given by right hand rule.

But $\vec{L} = \vec{r} \times \vec{p}$ is not!

If origin is in plane of particle, then \vec{L} is \parallel to $\vec{\omega}$, otherwise, it is not...

Show diagrams from HRK \rightarrow Fig 6, Fig 7.

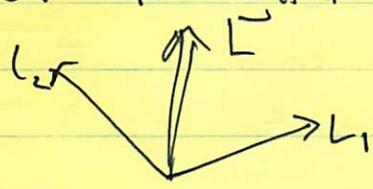
We care about We want to use \odot as origin

because \bar{z} is where the apparatus is attached.

If we don't also attach at A, the whole thing will wobble \rightarrow ~~be~~ attachments have to exert torque to keep axis straight.

Contrast with case when have 2 equal & opposite masses \rightarrow (SHOW DIAGRAM).

Then horizontal components are equal & opposite: cancel, so that \vec{L} is only along \hat{z} axis.

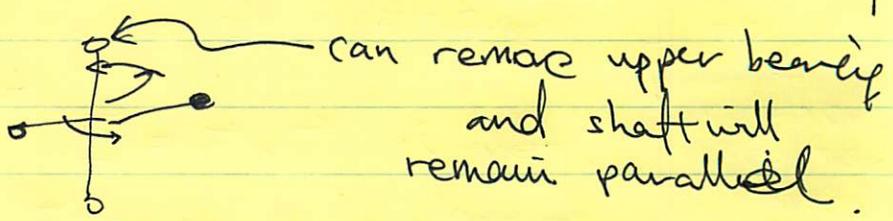


In this case, vector relation $\vec{L} = I\vec{\omega}$ is not true, since \vec{L} & $\vec{\omega}$ point in different directions. In fact, only $L_z = I\omega_z$ is true.

~~If~~

If a rigid body is symmetric about axis of rotation, then there is always an equal & opposite mass element

So $\vec{L} = I\vec{\omega}$ for axial symmetry



Small bearing asymmetry \rightarrow shaft will wobble

Small asymmetry in spinning object \rightarrow shaft will wobble, requires torque on shaft (applied by bearings) to keep it stable.

Serious problem for objects that rotate at high speed \rightarrow e.g. turbine rotors.

Spin in special device to measure wobble \rightarrow correct by removing metal in right places.

"Balance" tires \rightarrow add lead weight to reduce wobble at high speeds \Rightarrow make sure \vec{L} & $\vec{\omega}$ are \perp !

Important theorem

(State, but cannot prove) ..

Any rigid body (even an irregular one) has 3 mutually perpendicular axes through the CM, s.t. moments of inertia about these axes

$$I_1 \leq I_2 \leq I_3$$

\nearrow
least possible value through c.m.

\nwarrow greatest possible value for any axis through CM

s.t. if body is rotating about them, then \vec{L} is \parallel to $\vec{\omega}$.

~~For a body~~ These axes are known as the principal axes.

For body w/ axes of symmetry, the principal axes are along the symmetry axes.